## **Cubicost- TAS C**

## Set Origin

You can use this function to adjust the origins of models rapidly.

1. Click Set Origin, and select a new origin.

🔮 Copy by Floor+	🛱 Measure Distance	
🔁 Find Entity	📅 Set Common Attribute	
🗊 Convert Elemen	t 🚭 Show Direction 🝷	
Commo	n Operations 👻	
🛃 Modify Name		
🔄 Modify Associated	d Zone	
-👆 Set Origin		
tp		
Set Origin		
Set the models of d	ifferent floors with the same or	rigin ra
	he current floor as the origin, a the origin, a e other floor as the origin too.	andse

2. The coordinates of all entities in the current floor are calculated and

updated based on the new origin. To align the floors, set origins at the same

location for all floors.