

## Dynamic View

After creating models, you can use this function to view their 3D effects from different views, to show elements in 3D mode and then check whether the model is drawn correctly, and edit element entities under 3D view.

On the **View** tab, click **Dynamic View**; or on the toolbar in the drawing area, click the Dynamic View button.

### Note

1. Move the mouse in the drawing area, and the model will rotate by different angles with the different moving directions of the mouse.
2. When using Dynamic View, the center of the big circle is taken as the rotation center by default.

When viewing models, if clicking on an entity, the entity will be taken as the rotation center.

If not clicking on entities, the point used last time will be taken as the rotation center.

3. Right click to exit.

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